

FOOTBALL TRAINING SIMULATORS

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AUTOMATION OF TRAINING PROCESSES

- Among the clubs that have football training simulators in their training facilities are Bayern Munich, Borussia Dortmund, Sporting Lisbon, Sturm Graz, and RB Leipzig.
- In Poland, the pioneers are Lech Poznań and Legia Warsaw, both of which have Arena-type simulators at their facilities (€2 million).
- There are also already the first training centers that have invested in this type of solution to expand their service offering. For example, at COPA Soccer Training Center in California, a simulator can be rented for \$199 for a 30-minute training session. <https://copastc.com/rentals/>
- Growth of the sports innovation market: In 2022, the global sports innovation market was valued at \$12 billion. Forecasts indicate that by 2030, this value will grow to \$55 billion.



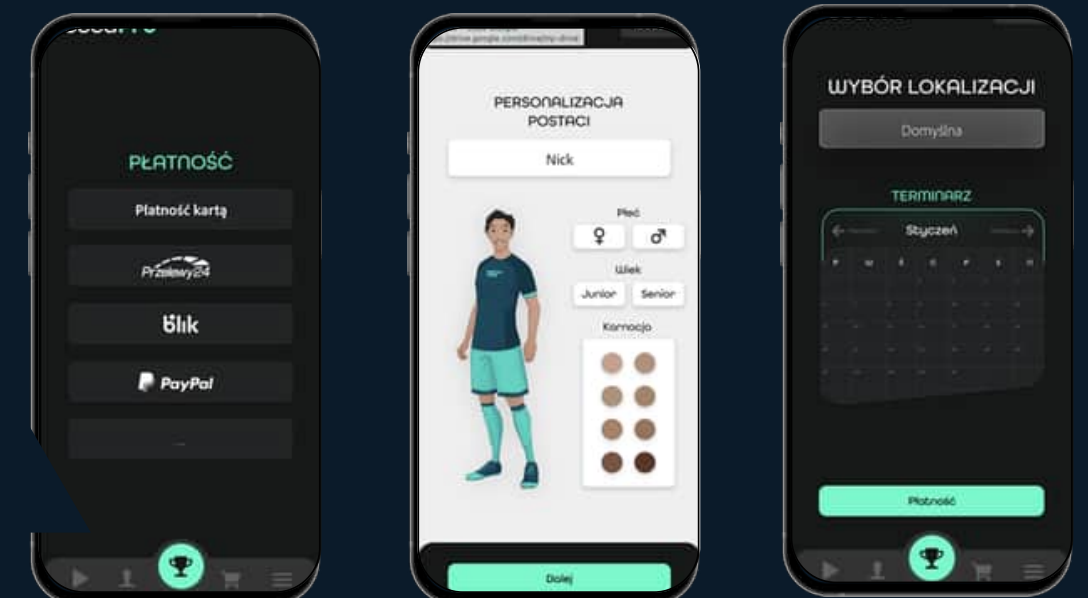


SocccaPro

Case study:

- The player has access to a free mobile app, which they use to start a training session in our simulator that has been configured and assigned to their account by the coach.
- Once the session begins, the ball is launched by one of the automatic ball launchers. The player's task is to control the ball and then either shoot or pass it toward one of the screens displaying animated training tasks.
- During the training session, a system of cameras and sensors collects the player's performance data (such as reaction time, shot power, accuracy, execution quality, correct use of the appropriate foot, and problem-solving accuracy) and sends it to the analytics engine.
- After the training session is completed, the coach receives a detailed report from the training unit.
- The player can track their performance in the app, where their avatar's parameters are also continuously updated.

We produce innovative football training simulators.



SoccaPro Arena

SoccaPro Arena – A hexagon-shaped simulator, with each wall measuring 9 x 4 meters and a total training area of 225 m². It is equipped with 2 to 6 ball launchers and 5 screens. The installation height is 6 meters.

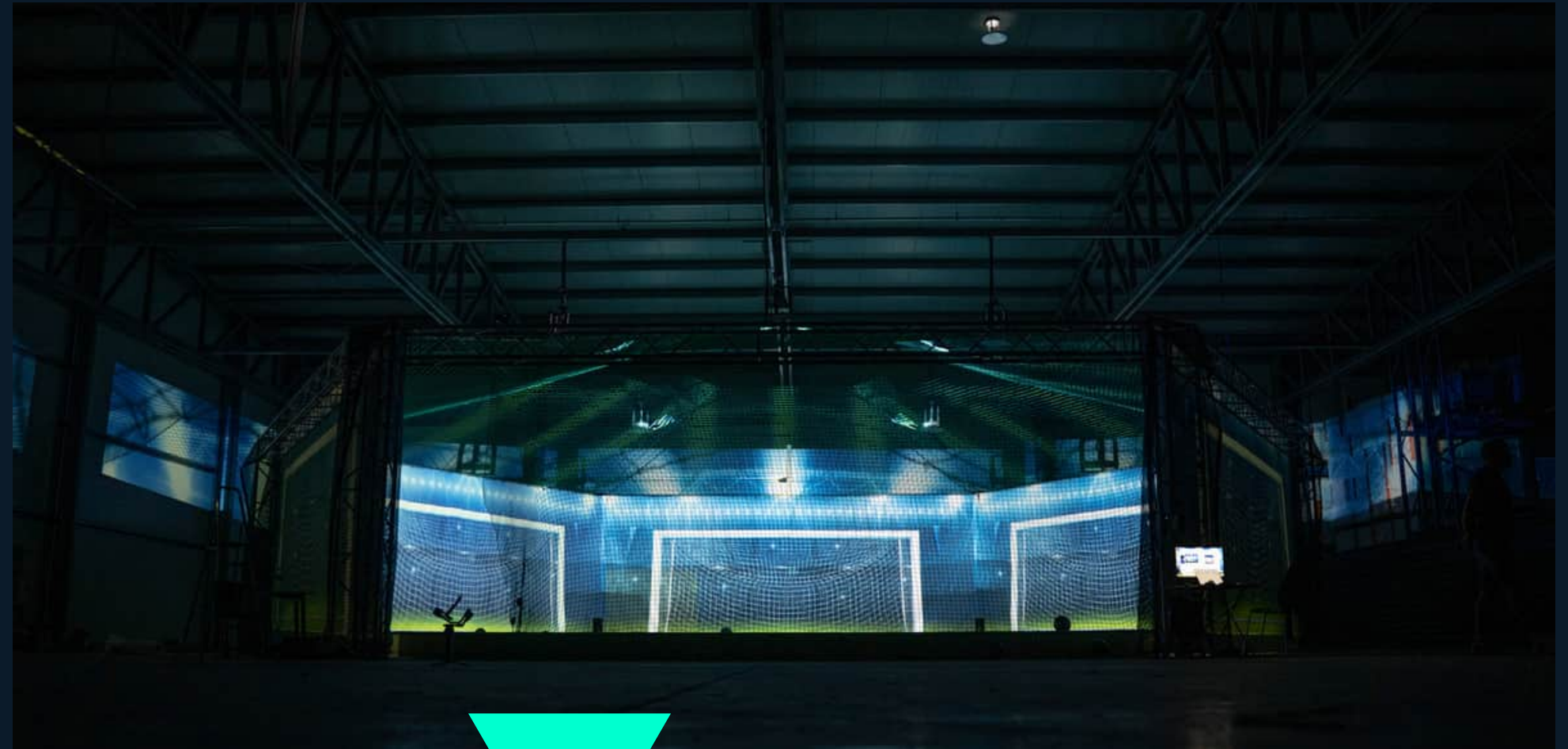
Proprietary training performance analysis technology.

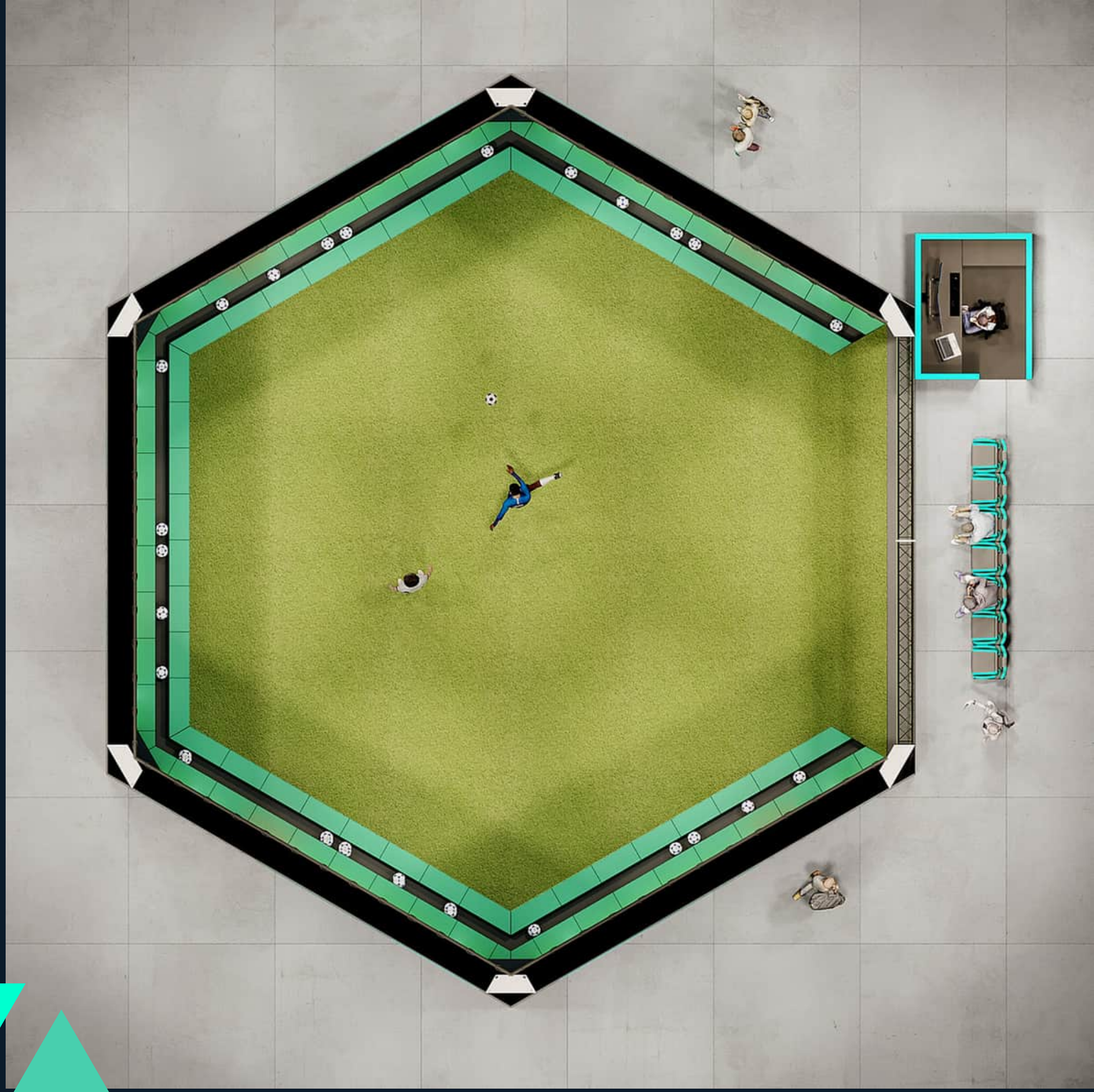
A completed prototype, located in a demonstration facility in Chmielniki near Bydgoszcz.

Full functionality secured under an implementation agreement.

The required floor space for installation is 20 x 20 meters.

Access to at least two 16A power connections and internet connectivity is required.





THIS IS WHAT IT LOOKS LIKE IN MUNICH (SKILLS LAB).



SoccaPro Box

SoccaPro Box – A rectangular simulator measuring 6 x 12 meters, with a total training area of 50 m². It is equipped with 2 ball launchers and 1 screen.

The installation height is 5 meters.

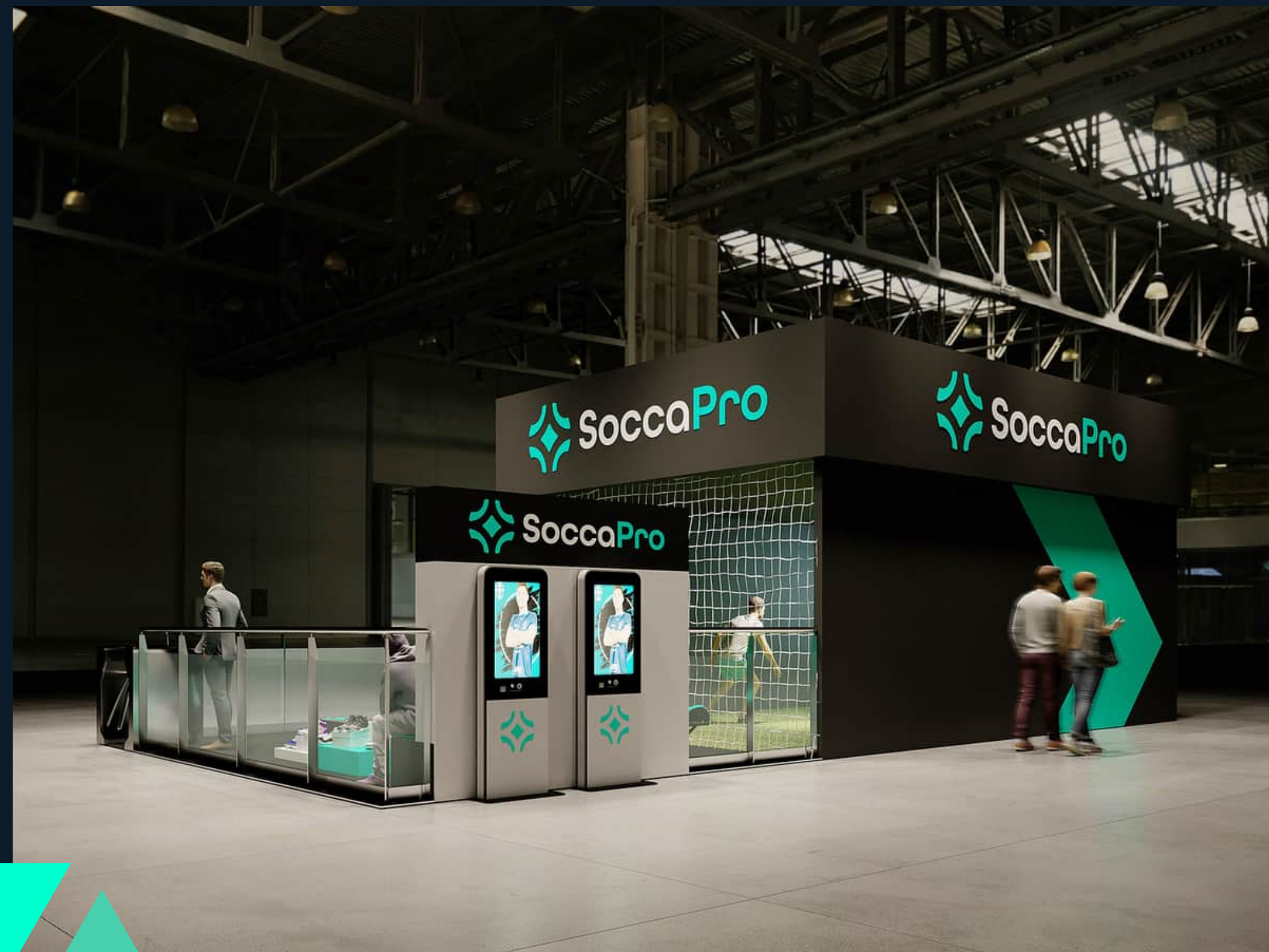
Proprietary training performance analysis technology.

A completed prototype, located in a demonstration facility in Chmielniki near Bydgoszcz.

Full functionality secured under an implementation agreement.

The required floor space for installation is 6 x 15 meters.

Access to at least two 16A power connections and internet connectivity is required.





THIS IS WHAT IT LOOKS LIKE IN LONDON (TOCA SOCIAL).



SoccaPro Zone

SoccaPro Zone – Mobile football training zone.

The zone consists of any number of modular walls, each measuring 2 meters in width and 0.5 meters in height.

Flexible configuration options: square, rectangle, hexagon, octagon.

Proprietary training performance analysis technology.

The system can be assembled using walls with the following functionalities:

- LED wall
- Rebounder wall
- Curved rebounder wall
- Net rebounder wall

Commercial launch planned for spring 2026.





SoccaPro eWall

SoccaPro Wall is a mobile, waterproof training rebounder equipped with interactive LED screens that can display any graphics or animations, making it ideal for individual training sessions.

Trening i Wyniki

The SoccaPro app enables players and coaches to access statistics, results, and training sessions in real time.

Awatar i Statystyki

The SoccaPro app has an avatar whose statistics are updated after every training session or match.

Tryb Kariery

In Career Mode, the player earns points and progresses through the rankings, advancing through increasingly challenging stages of development and new challenges.

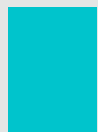
Tryb Multiplayer

SoccaPro's multiplayer mode allows players to compete in group challenges within the simulator, both locally and remotely.

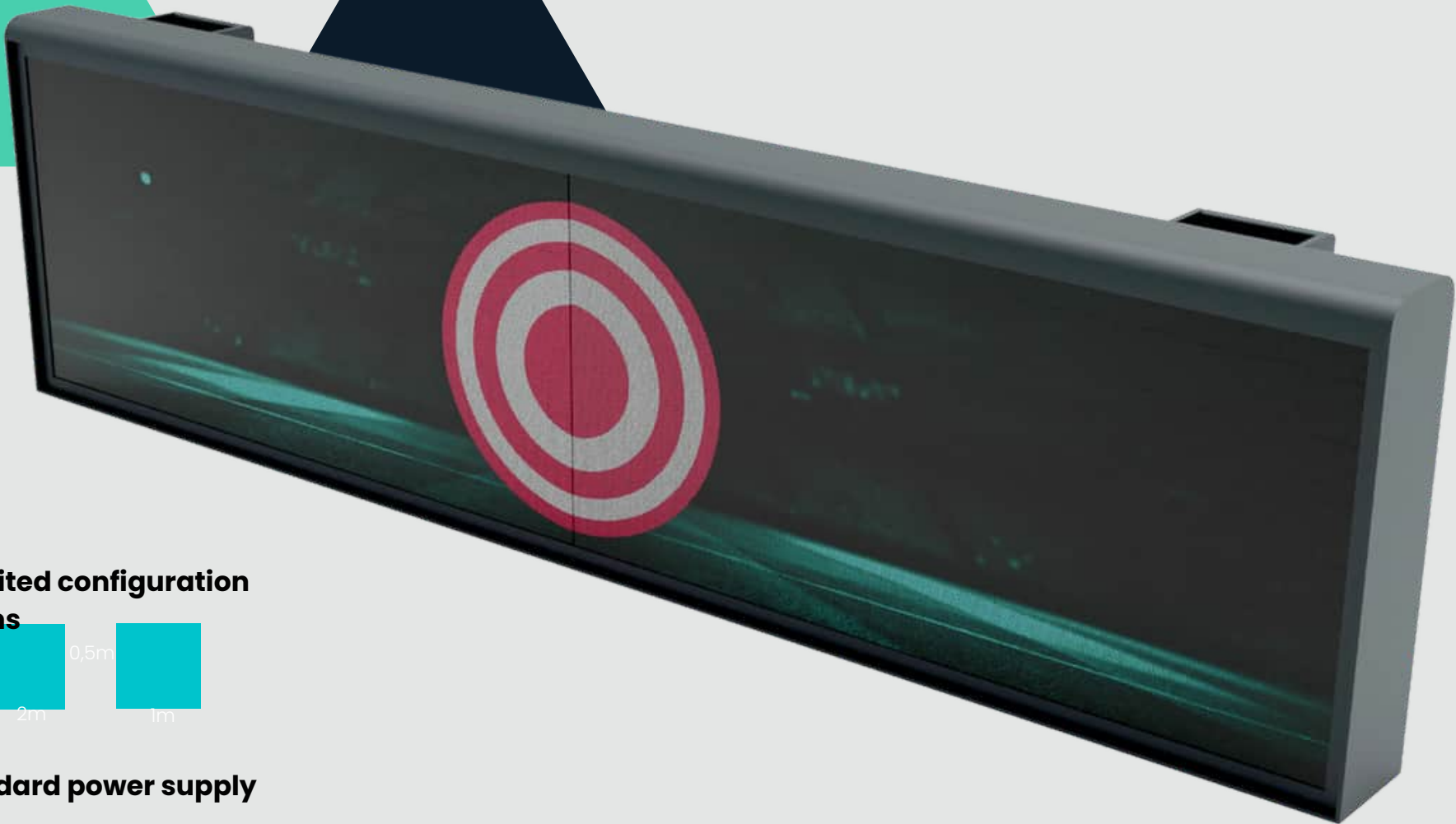
Unlimited configuration options



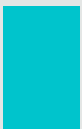
Standard power supply



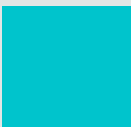
Mobile and easy to transport



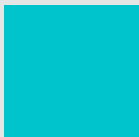
Player skill assessment



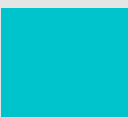
Perception, awareness, and precision



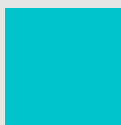
Custom statistics configuration



Reaction time



Personal training library



SoccaPro Launcher

SoccaPro Launcher – Automatic ball launcher, equipped with a 15-ball magazine.

The launcher is battery-powered, with an operating time of 4 hours on a single charge. A full recharge takes 4 hours.

A completed prototype, located in a demonstration facility in Chmielniki near Bydgoszcz.

Full functionality secured under an implementation agreement.



SoccaPro Launcher

It is an excellent device for automating team training, individual training, and goalkeeper training. Balls can be launched in different directions, both horizontally and vertically, with varying speed, power, and spin. Compatible with size 3, 4, and 5 footballs.

Efektywność

Increase the efficiency of your training sessions with the automatic ball launcher. Deliver up to 200 accurate passes in a 45-minute training session.

Komfort

With the remote control and 15-ball feeder, you can run an intensive training session in comfortable conditions.

Precyzja

Achieve perfect pass consistency or adjust the launch angle, power, and ball spin.

Mobilność

Compact design, convenient handles, wheels, and a battery that allows up to 4 hours of continuous training.

15 piłek
w spiralnym
podajniku

90 km/h
maksymalna
prędkość
wyrzutu

4h
pracy
na jednym
ładowaniu



Capabilities

- **First touch quality** – consistent pass delivery, adjustable pass power, training variety, the ability to apply spin to the ball, and compatibility with different ball sizes.
- **Perception** – scanning and awareness training, where the player analyzes changing events/tasks displayed on the screens during the session and must make decisions that generate the greatest benefit for the team.
- **Performance under pressure** – the player must execute accurate passes during time-pressured training scenarios while dealing with distracting audio stimuli (crowd noise, booing, etc.).
- **Repetition** – repetition is a core principle of player development. With the simulator, the player can perform dozens of passes or shots while receiving the ball each time with the same power, spin, and flight trajectory.

Diagnostics and Analytics

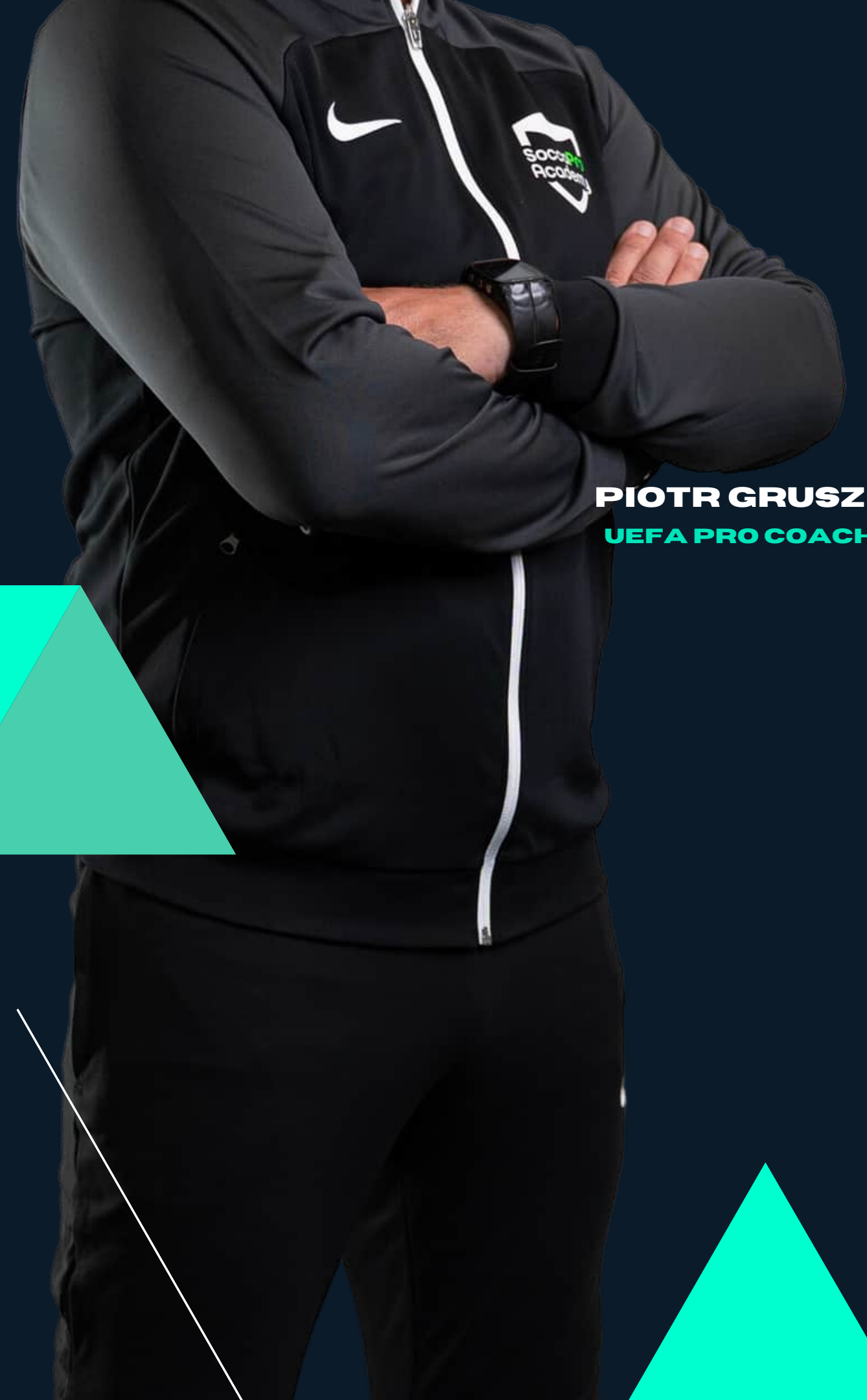
The Player Testing Mode gives coaches an objective assessment of a player's skill level, allowing them to benchmark the player against others of the same age and playing position based on a detailed performance report.

Training and Education

An extensive library of ready-made training templates, combined with the ability to create and customize your own training sessions, creates a platform for knowledge sharing and exchange of experience among coaches using SoccaPro solutions.

Gaming and Entertainment

The simulators are not designed exclusively for professionals. The extensive Game Mode and Multiplayer features provide an excellent entertainment option for anyone interested in football. The advanced app functionality enables remote competition with other users, as well as local multiplayer with people in the same location.



PIOTR GRUSZKA
UEFA PRO COACH

► Admin dashboard

► 01 Management

The admin dashboard is used to create training sessions, manage training units, and assign training programs to individual players and training groups.

► 03 Assignment

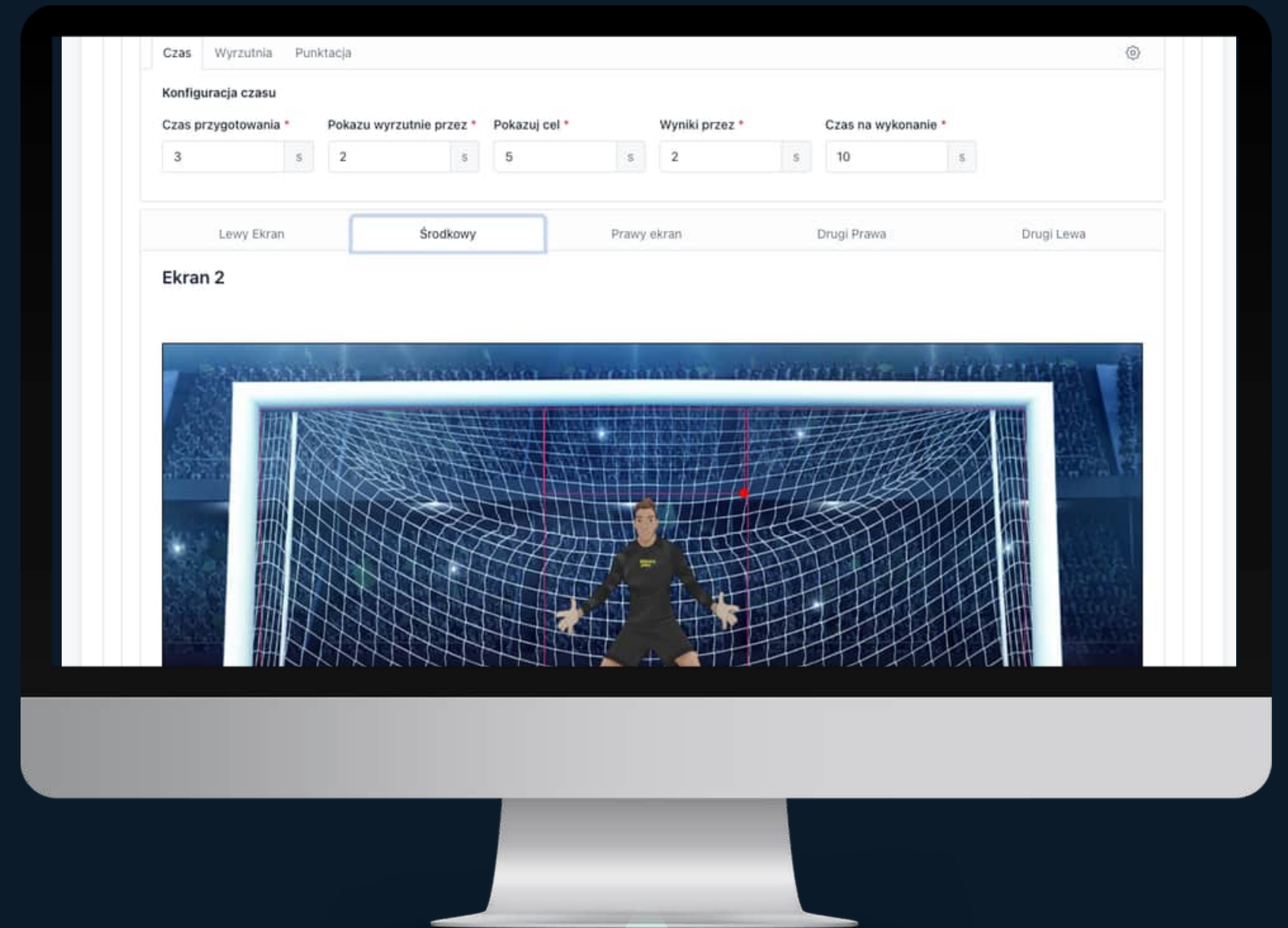
A training session assigned to a player is instantly synchronized with their app in real time, allowing them to start training immediately.

► 02 Configuration

From the dashboard, users can configure simulator settings, define launcher and screen parameters, and manage the content of displayed messages. It also allows for the management of advertisements shown between training sessions.

► 04 History

Users with the appropriate permissions can track training history and performance statistics. The data can be filtered in various ways and exported in multiple file formats.



► Mobile app

► 01 Training Sessions and Tests

All statistics, results, and assigned training sessions in one place. With the SoccaPro app, both players and coaches have real-time access to all essential information, significantly streamlining the training process and performance monitoring.

► 03 Career Mode

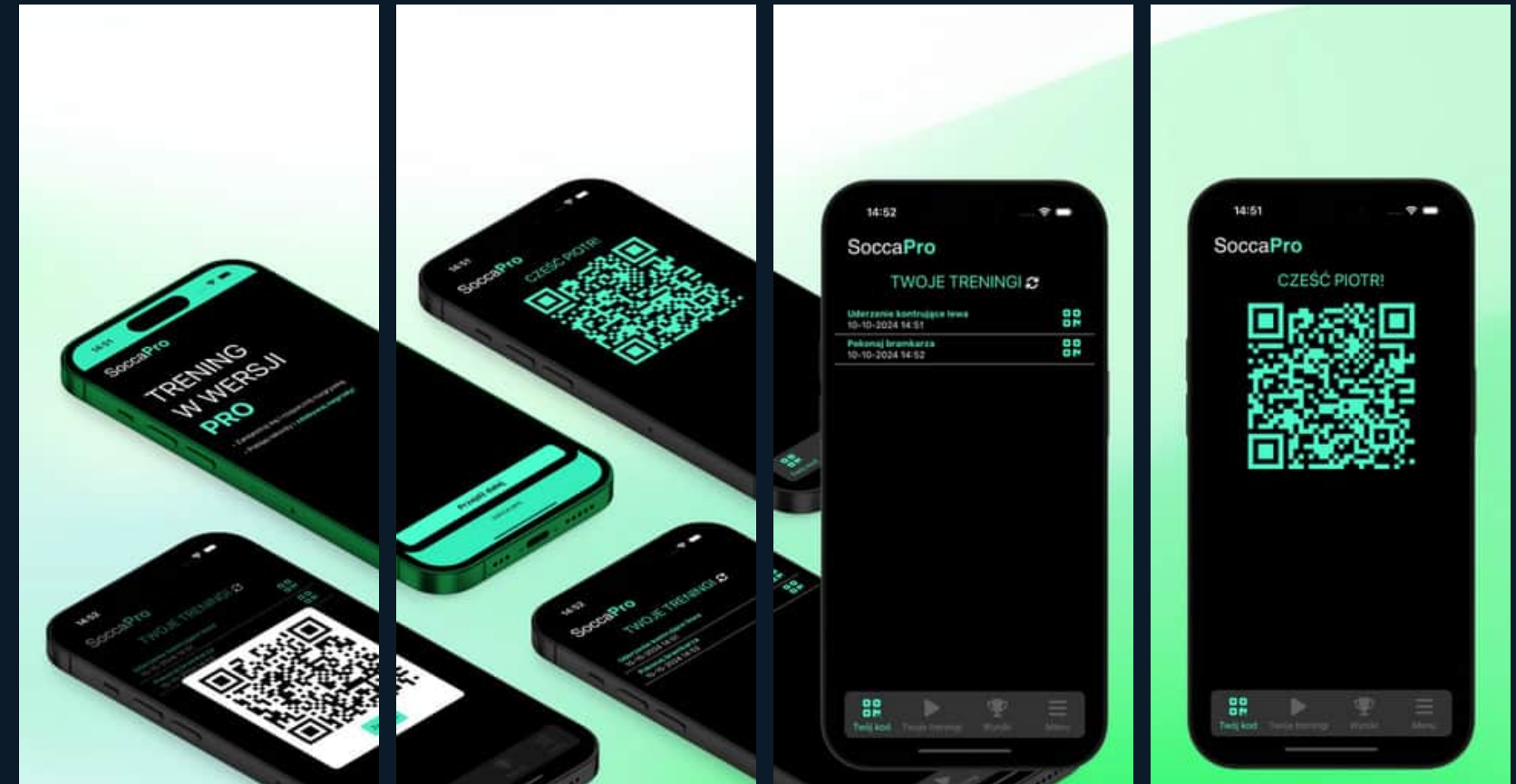
In this mode, the player progresses through successive stages of development, starting with basic challenges and advancing to increasingly difficult tasks upon successful completion. For each completed stage, the player earns points that determine their position in the overall career rankings.

► 02 Avatar and Statistics

Each app user creates their own avatar at the beginning, with a set of initial attributes. After every training session or game, the system updates the avatar's statistics, allowing the user to progress to higher levels.

► 04 Multiplayer Mode

SoccaPro is also about fun. Multiplayer Mode enables group competition within the simulator. Players can compete against each other in the same simulator or remotely using any other SoccaPro simulator.



Service and Development

■ Product with a ready-to-deploy business model

We are a manufacturer of turnkey solutions, delivering a complete training simulator package together with the full operating ecosystem — including systems for training creation and management, user database management, booking and payment processing for end customers, reporting, sports analytics, and a mobile app for coaches and players.

Warranty and Training

We provide a warranty for the equipment and hardware for a period of 12 or 24 months, depending on the type of equipment. Warranty inspections are carried out every 6 months.

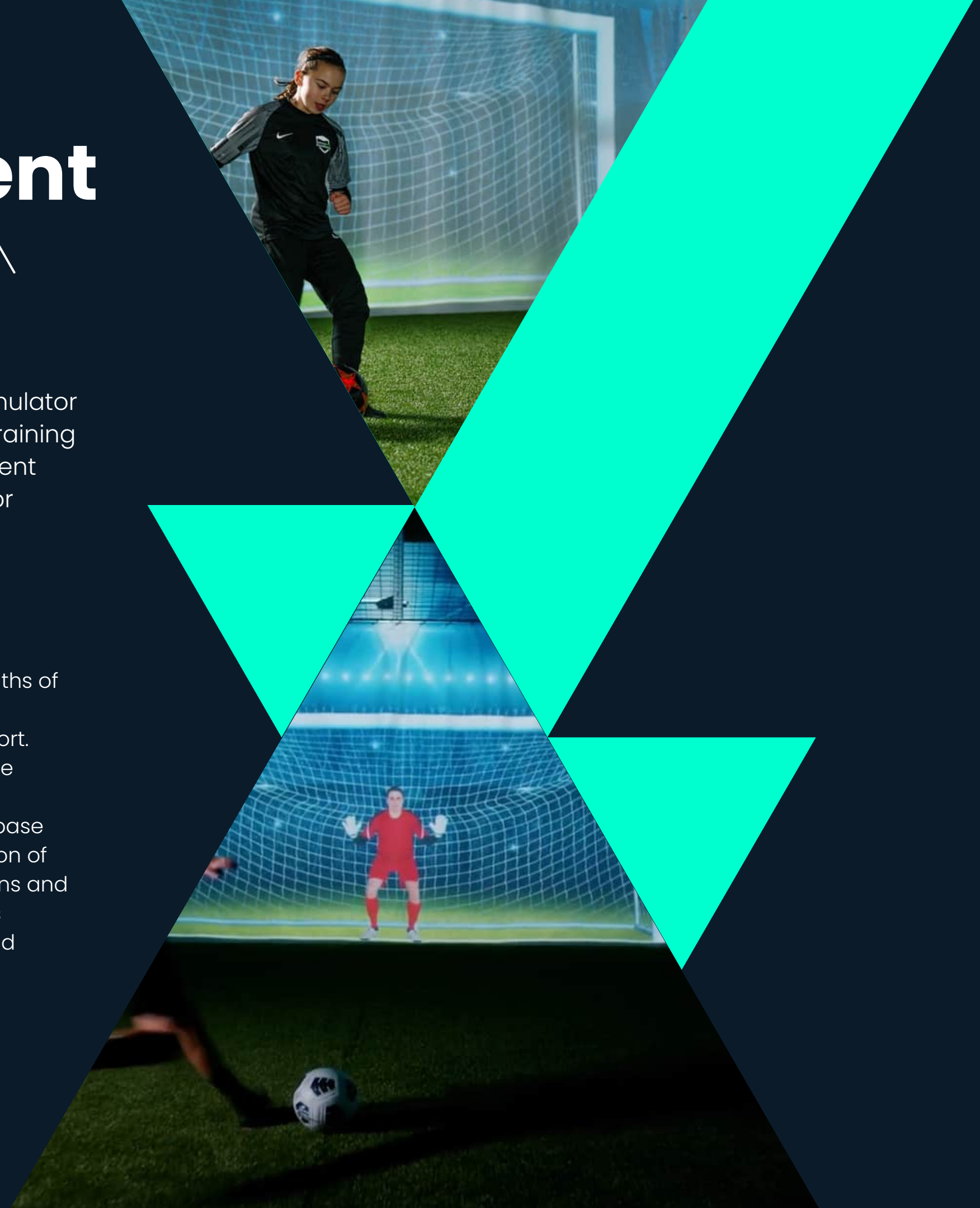
Before simulator installation, we provide certified training for a designated person who will be authorized to handle the simulator's technical operation.

Support

Remote technical support is guaranteed for a period of 12 months. This includes assistance with training configuration, settings adjustments, admin dashboard management, and app support. After this period, an extended online support service can be purchased.

Development

We provide 24 months of free software development support. This includes remote maintenance of IT components, database updates, the addition of new training sessions and graphics, as well as updates to tests and animations.



Contact

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Demonstration Facility

■ mobile

